

CHAPTER XXXII.

WEAPONS

SECTION 32.00. Prohibition against Possession.

32.01. Concealed Weapons. No person, except a peace officer, shall be armed with a concealed and dangerous weapon.

32.02. Other Weapons. No person shall carry or possess any of the following weapons:

1. Nun-chucks, being two pieces of wood, metal, plastic or rubber, joined together by chain, tape or wire.
2. Three-section staff, being three pieces of wood, metal, plastic or rubber, joined together by chain, tape or wire.
3. Sias-Sis, being a metal, wood or plastic pole with a handle and two smaller side arms pointing in the manner of a trident.
4. Sherikins, being pieces of metal with pointed, sharpened ends and points.
5. Studded wrist bands or wrist guards, being leather wrist bands of various widths having metal pointed prongs.
6. Switch-blade knives.
7. Mace, tear gas, or any other like substance.

32.03. Exception. The prohibition against possession of concealed, dangerous and other weapons as set forth in Sections 32.01 and 32.02 shall not apply to weapons being lawfully possessed for hunting or other sport purposes, as allowed by the State of Wisconsin, or for weapons being possessed or transported by a student or instructor who is then enrolled and participating in a bonified course of instruction for martial arts or other like purposes (it being the intent of this ordinance to prohibit the possession of any such weapons not being transported or possessed for lawful and legitimate purposes).

SECTION 32.10. Sale of Weapons to Minors Prohibited: No person shall sell or give to any minor under the age of eighteen (18) years, any weapon listed in Section 32.02 of this Chapter.

SECTION 32.20. Penalty.

Any person violating the provisions of this Chapter shall forfeit not less than \$50 nor more than \$300 and the costs of prosecution for

the first offense and shall forfeit not less than \$100 nor more than \$500 and the costs of prosecution upon conviction of the same offense for a second or subsequent time within one year.